

# TSL Language

## Aos Engine Family

### *SQLite TSL Integration*

#### *Year-2*

David Simmons, Smallsript Corp

Tcl 2017 Conference



TSL Language  
AFM  
AOS Engine Family



# SQLite: SQLite APIs for Cmd Extensions

- “af” procedures
  - af: normal
  - afd: deterministic
  - afEach: normal tables
  - afEach: deterministic tables
- Deterministic means
  - cacheable idempotent
- SQLite Api Integration
  - build flags
  - a few other APIs used as hooks

```
sqlite3_create_function_v2(db, "af", -1, SQLITE_UTF8,  
    this, af, nullptr, nullptr, SqliteClosed);  
sqlite3_create_function_v2(db, "afd", -1, SQLITE_UTF8 | SQLITE_DETERMINISTIC,  
    this, af, nullptr, nullptr, SqliteClosed);  
//  
sqlite3_create_function_v2(db, "afEach", -1, SQLITE_UTF8,  
    this, nullptr, afEachStep, afEachFinal, SqliteClosed);  
sqlite3_create_function_v2(db, "afdEach", -1, SQLITE_UTF8 | SQLITE_DETERMINISTIC,  
    this, nullptr, afEachStep, afEachFinal, SqliteClosed);
```





# SQLite: UUID - Universally unique identifier

- **UUID**

123e4567-e89b-12d3-a456-426655440000

xxxxxxxx-xxxx-Mxxx-Nxxx-xxxxxxxxxxxx

```
uuid-create-sequential ()
```

UUID Record Layout

Name	Length (Bytes)	Length (Hex Digits)	Contents
time_low	4	8	integer giving the low 32 bits of the time
time_mid	2	4	integer giving the middle 16 bits of the time
time_hi_and_version	2	4	4-bit "version" in the most significant bits, followed by the high 12 bits of the time
clock_seq_hi_and_res clock_seq_low	2	4	1-3 bit "variant" in the most significant bits, followed by the 13-15 bit clock sequence
node	6	12	the 48-bit node id





# SQLite: Time conversions

- Time Conversion
  - %J: Julian days as float
  - The julianday() function returns the [Julian day](#) - the number of days since noon in Greenwich on November 24, 4714 B.C. ([Proleptic Gregorian calendar](#)).
- **time-fmt**: tsl-command
  - custom time parsing and formatting library
  - parses most text forms
  - parses numbers as either epoch seconds in epoch, uuid or FileTime, time 10<sup>-7</sup> 64-bit time

Function	Equivalent strftime()
date(...)	strftime('%Y-%m-%d', ...)
time(...)	strftime('%H:%M:%S', ...)
datetime(...)	strftime('%Y-%m-%d %H:%M:%S', ...)
julianday(...)	strftime('%J', ...)

- `time-fmt`({now +1 day -2 hours -7 min, {%J}});
- `time-fmt`(connection.time-created, {%Y/%m/%d %H:%M:%S.%f UTC});
- `time-fmt`(uuid-create-sequential(), {%Y/%m/%d %H:%M:%S.%f UTC});





# SQLite: JSON Interchange & Ad-Hoc Records

- JSON1 Library
  - Json data in records
    - jFieldName
  - Json as tables in sql expressions
- CRUD triggers on columns and indexes
- JSON1 (flaws)
  - Empty and Nullable
  - Caching

1. [json\(json\)](#)
2. [json\\_array\(value1,value2,...\)](#)
3. [json\\_array\\_length\(json\)](#)  
[json\\_array\\_length\(json,path\)](#)
4. [json\\_extract\(json,path,...\)](#)
5. [json\\_insert\(json,path,value,...\)](#)
6. [json\\_object\(label1,value1,...\)](#)
7. [json\\_patch\(json1,json2\)](#)
8. [json\\_remove\(json,path,...\)](#)
9. [json\\_replace\(json,path,value,...\)](#)
10. [json\\_set\(json,path,value,...\)](#)
11. [json\\_type\(json\)](#)  
[json\\_type\(json,path\)](#)
12. [json\\_valid\(json\)](#)
13. [json\\_quote\(value\)](#)

There are two aggregate SQL functions:

14. [json\\_group\\_array\(value\)](#)
15. [json\\_group\\_object\(name,value\)](#)

The two [table-valued functions](#) are:

16. [json\\_each\(json\)](#)  
[json\\_each\(json,path\)](#)
17. [json\\_tree\(json\)](#)  
[json\\_tree\(json,path\)](#)





# SQLite: sql triggers

```

1 CREATE TRIGGER aAccount_DELETE
2     AFTER DELETE
3     ON aAccount
4     WHEN old.aAccountId NOT NULL
5 BEGIN
6     DELETE FROM aPhoneNumber
7     WHERE aAccountId = old.aAccountId;
8     UPDATE aLxcNumber
9     SET aAccountId = NULL
10    WHERE aAccountId = old.aAccountId;
11 END;

```

```

1 CREATE TRIGGER aAccount_INSERT
2     AFTER INSERT
3     ON aAccount
4 BEGIN
5     UPDATE aAccount
6     SET lxcNumber = json_extract(new.jAccount, '$.lxcNumber'),
7     ppdNumber = json_extract(new.jAccount, '$.ppdNumber'),
8     lpdNumber = json_extract(new.jAccount, '$.lpdNumber'),
9     email = json_extract(new.jAccount, '$.email'),
10    imeiNumber = json_extract(new.jAccount, '$.imeiNumber'),
11    iccidNumber = json_extract(new.jAccount, '$.iccidNumber'),
12    aAccountId = json_extract(new.jAccount, '$.aAccountId'),
13    jAccount = json_set(new.jAccount, '$.aAccountRid', new.aAccountRid)
14    WHERE rowid = new.rowid/* AND new.jAccount != old.jAccount */ AND
15    json_valid(jAccount);
16 END;

```

```

1 CREATE TRIGGER aAccount_UPDATE
2     AFTER UPDATE
3     ON aAccount
4 BEGIN
5     UPDATE aAccount
6     SET lxcNumber = json_extract(new.jAccount, '$.lxcNumber'),
7     ppdNumber = json_extract(new.jAccount, '$.ppdNumber'),
8     lpdNumber = json_extract(new.jAccount, '$.lpdNumber'),
9     email = json_extract(new.jAccount, '$.email'),
10    imeiNumber = json_extract(new.jAccount, '$.imeiNumber'),
11    iccidNumber = json_extract(new.jAccount, '$.iccidNumber')
12    WHERE rowid = new.rowid AND
13    ifnull(new.jAccount, '') != ifnull(old.jAccount, '') AND
14    json_valid(jAccount);
15    INSERT INTO aPhoneNumber (
16        phoneNumber,
17        aAccountId,
18        phoneKind
19    )
20    SELECT new.lpdNumber,
21        new.aAccountId,
22        'lpd'
23    WHERE ifnull(new.lpdNumber, '') != ifnull(old.lpdNumber, '') AND
24    new.aAccountId NOT NULL AND
25    new.lpdNumber NOT NULL AND
26    (old.lpdNumber IS NULL/* OR NOT EXISTS (SELECT...) */);
27    INSERT INTO aPhoneNumber (
28        phoneNumber,
29        aAccountId,
30        phoneKind
31    )
32    SELECT new.ppdNumber,
33        new.aAccountId,
34        'pd'
35    WHERE ifnull(new.ppdNumber, '') != ifnull(old.ppdNumber, '') AND
36    new.aAccountId NOT NULL AND
37    new.ppdNumber NOT NULL AND
38    (old.ppdNumber IS NULL/* OR NOT EXISTS (SELECT...) */);
39    UPDATE aPhoneNumber
40    SET phoneNumber = new.lpdNumber,
41    aAccountId = new.aAccountId
42    WHERE ifnull(new.lpdNumber, '') != ifnull(old.lpdNumber, '') AND
43    new.lpdNumber NOT NULL AND
44    old.lpdNumber NOT NULL AND
45    aAccountId = old.aAccountId AND
46    phoneNumber = old.lpdNumber;
47    UPDATE aPhoneNumber
48    SET phoneNumber = new.ppdNumber,
49    aAccountId = new.aAccountId
50    WHERE ifnull(new.ppdNumber, '') != ifnull(old.ppdNumber, '') AND
51    new.ppdNumber NOT NULL AND
52    old.ppdNumber NOT NULL AND
53    aAccountId = old.aAccountId AND
54    phoneNumber = old.ppdNumber;
55    DELETE FROM aPhoneNumber
56    WHERE ifnull(new.lpdNumber, '') != ifnull(old.lpdNumber, '') AND
57    new.lpdNumber IS NULL AND

```







# SQLite: sql query using .af command

```
this.query() {  
    SELECT rowid AS [~]  
    FROM acl.user AS a  
    WHERE afd("acl-afxDbAccountMatch", a.uid, a.login, a.info, a.cap, a.pw)  
} { break; }
```



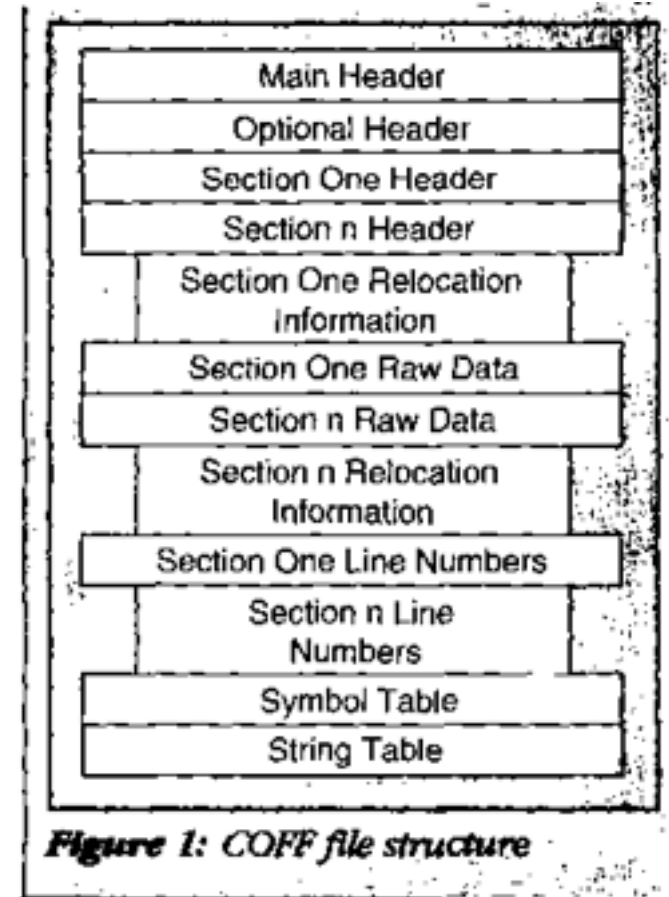
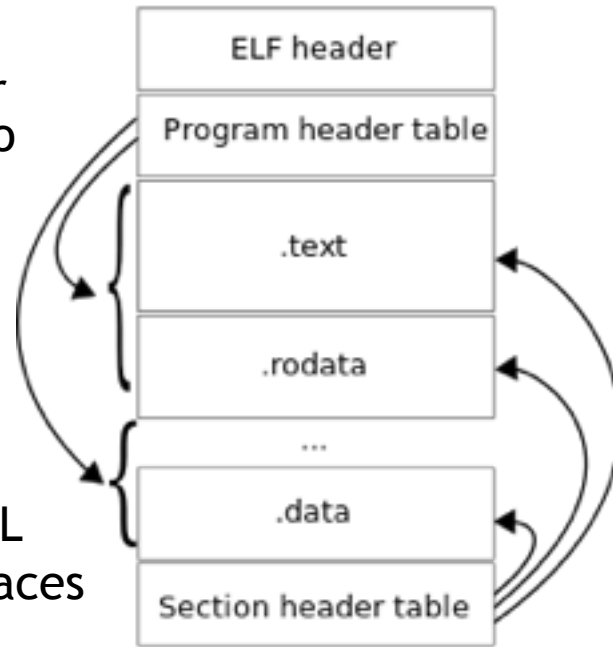
# DEMO





# SQLite: Integrating TSL

- sqlite “lib”
  - built w/JSON1
    - convinced a number of the popular open source tools to add JSON1 to their nightlies
- afm built as a single “lib”
  - built from a single “cpp” file
  - Linked as “afm.exe” console subsystem **coffbox**
    - Renaming “afm.exe” a .SO or .DLL
    - Exporting standard DLL API interfaces
- AOS/S# COFF binary ffi-thunk bBuilder





# SQLite: Packages “DBs as vfs Pkg”

- SQLite Header
  - SiteId, AppId
- Common DB extension forms
  - .afx, .afr, .dpx, .zdb [FsPath VFS model]





# SQLite: Schema concepts - `sqlite_master`

- `sqlite_master`
  - VersionSchema table concepts
    - VersionSchemaTrigger table
- db-resident scripts
  - StoredProcedures
    - Where to place stored procedure code depends whether a `vfs-repo-fs` table model is available
- Undefined sql API hook (NFH)
  - Allows lazy NFH lookup into existing environment, or lazy load from db stored procedure tables



# End of Slides

# TSL Language

Aos Engine Family

*Devops and the CoffBox Model*

*Year-2*



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AFM  
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# CoffBox: DevOps Conce

- Executable Components

- `afm.exe`
- *`afm-symlinked-name.exe`*
- *`executable-db-vfs-pkg.afx`*
  - usually a “.afx” that’s been symlinked
  - `shebang-#!path` or `pathext-ext` registered.
- *`script-name.afts`*

- Registering script types

- Windows
  - PATHEXT
  - `ftype`, `assoc`
  - registry twiddling for overloading
- nix\*
  - `shebang - #!path` header
  - `chmod`





# CoffBox: Private Cloud



- **My home office environment**

(by way of example)

- **Networks**
  - 10GB Fiber
  - Mesh WiFi
  - ZWave, Ethernet-over-power
- **over**
  - 70TB NAS storage
  - 20 computers
  - 200 devices
- **OS**
  - Linux
  - OSX
  - Windows
  - Others

**Gartner Says 8.4 Billion Connected "Things" Will Be in Use in 2017, Up 31 Percent From 2016**

***Consumer Applications to Represent 63 Percent of Total IoT Applications in 2017***

Gartner, Inc. forecasts that 8.4 billion connected things will be in use worldwide in 2017, up 31 percent from 2016, and will reach 20.4 billion by 2020. Total spending on endpoints and services will reach almost \$2 trillion in 2017.







# CoffBox: Explore Desktop



- Show Files and Locations
- Demo App





# CoffBox: DevOps Conce

- **.af** directory patterns
  - **.conf** customization model
    - search paths
- **SymLinks**
  - client system relative
    - symlinks, reparse-points
  - host system relative
    - junctions
  - absolute and relative paths
  - repo-treatment
    - ignored, as-file
    - xattr archive-flag
- **Virtual Drives**
  - .dmg, .vhdx, linux sparse file images
- **Packaging Model**
  - .af directory pattern
  - .afws
  - .afr, .afx
  - .afts scripts





# CoffBox: Build a script



- script w/command line arg processing



Build an afx w/.conf checked into it.  
Showcase demo webserver



# CoffBox: DevOps Conce



## Customizing a System

- ChildProcess
  - pipes
    - http(s), message-queues
  - sockets
    - http(s)
- EventLog mechanisms
  - telemetry reporting

## Reflecting on a System

- `::system::info`
  - elevated, admin, etc
- `reg-` commands





# CoffBox: DevOps Conce

- Binary build model
  - cpp, hxx, hpp, h
- Single Binary for Exec & DLL (.so)
  - Coff Format
  - Subsystems
  - Sections
    - Resources
    - Read-only Memory Repos
- TSL scripts exported as native COFF library binaries (.so, .dll, .exe)
  - your-code-thunk.dll - thunk-bridges



# End of Slides



# TSL Language

## Aos Engine Family

*afm*  
*Year-2*



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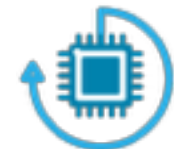
# iOT: Purpose Built Constrained Environments

## Constraints

- Maybe single app
- Security
- Storage types
- Hw permission and firmware controls
- Memory
- Power Management Lifecycle
  - CPU Cycle Cost
- RTOS Constraints and Models
  - Embedded toolset constraints

## Typical metrics

- Memory
- Cpu
- Storage
- Power Management
- Os Services





# iOT: engine requirements for iOT deployment

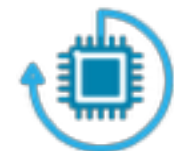
- Os Platforms

- Windows, OSX, iOS, Android, Linux, Linux Embedded, FreeRTOS, nuttx, nucleus rtos

- **see** <https://www.osrtos.com/>

- Cpu Targets

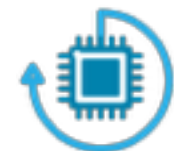
- Arm (32, 64), Intel x86/x64, MIPS





# iOT: Device Use Case

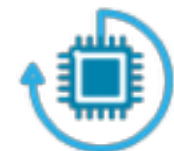
- Networking
  - Wifi, Bluetooth, Wired-Ethernet, ZWave, Zigbee
- Web Server/Service
  - Telemetry
  - Updates
  - Device Interop (peer, slave, master)
- UX
  - custom displays
  - custom input/sensors
- VFS
  - Packaging, Versioning
  - Resources, executable components
- Power Management Lifecycle
  - Device On/Off
- Device Firmware Update Models
  - Rollback, Upgrade
  - Build, Package, Sign requirements
  - Flashing Lifecycle Constraints
    - OTA, Wired





# iOT: Afm's iOT ready architecture

- Coff binary build model
  - cpp, hxx, hpp, h
  - embedded r/o “.afr”
    - compression
- Codecs
  - compression
- Engine Design
  - Booting Model
  - Thread Model
    - engine-affinity, fiber-co-operative, rpc message streams
      - pipes, tcp, ssl, http
      - json, html, ...
- Pal: Host Abstraction
  - Memory - cpu/kernel direct
    - TLS - CPU direct (mirror OS model)
  - Interrupts, Signals, Exception
  - Debugger Aware Channels
- Pal: Cpu Abstraction
  - FPU, Vector
  - MP-Sync Instructions
  - Bit Operations
  - Special Forms
- Pal: FsPath Pluggable Abstraction
  - Native File System, (*tags, versioning*) Fs built on SQLite blobs, Registry, Fuse/Dokan, HTTP(S), BuiltIns
- Communications
  - Transports
    - Ethernet, Bluetooth, Serial
  - Sockets
  - DNS, DHCP, HTTP (1.0, 1.1, 2.0 ALPN)
  - SSL, Certs (*pal and host integrated*)



# End of Slides

# TSL Language

## Aos Engine Family

### *Language Concepts and Usage*

*Year-2*



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# Statements: JS & TCL 12 Rules Disambiguation





# Engine: Model

## Procs and Threads

- Process Model
  - multiple engines allowed per process
- Engines
  - engines have thread affinity
  - co-operative threading within an engine
- Namespaces
  - ::super
  - ::system
    - ::afm
  - ::shell
  - ::app
    - ::script

## Code Locations

- FsPath Concepts
  - SymLinks
    - Archive XAttr-Flag
- Process Loading Model
- Script Binding Model
- Web Site and Page Model



# Statements: Statement Tokenization and Substitution

- Phase 0: Text Command Statement
  - Statement Delimiting
    - **else** rules [*command must defer-level1*]
    - **;** *eos*
    - **}** *eos*
    - **#** *eos*
    - **'ws'** *eos* [*tcl-mode only*]
- Phase 1: Command
  - Phase 1a: Expr Args
  - Phase 1b: semicolon args
- Phase 2: Binary Operators
- Phase 3: TCL Parameters
- Comment Forms
  - **//** EOL
  - **/\*** nestable **\*/**
  - **#** - special command, NFH form
    - Allows **#command** if NO whitespace
- Word Grouping Rules
  - **()** first following command
    - allows whitespace
  - **() {}** ... no other tokens
    - partitions into discrete words whether whitespace or not
- Deferral Levels 1,2,3
  - **=, ? ... :**
  - **for()** ...
  - **do while {}**
  - **return**



# Commands: Forms

- **Types**
  - **proc**
    - ::super namespace
    - protected from re-definition
  - **func (fn)**
    - context bound
  - **method**
    - this, prototype bound
- **Mint-Paths**
  - All commands are namespace types and get minted
- **Modes**
  - default
  - ^ uplevel & native proc^
  - @ modules
- **Prototypes**
- **Tson Declaration/Merge &: {}**
- **Declaration Features**
  - parameter binding
    - binding (\*a, &b, ?z, {x {}})
- **Invoke named parameters**
  - ( key: value, )
- **Observation and NFH**
  - Loader Hooks, NFH





# Eval: Expressions

- Operators

- new ...
- func ...
- = (op-assign)
- numeric ops
  - .qualifiers for typing
- ==
  - ===, ==~, !=, !==, !=~
- Short Circuit Boolean Ops
  - ||, &&

- Contexts where it is implicit eval

- pathx invokes ()
- pathx indices []
- tcs-line
  - text command statement





# Path Expressions: Operators

- PathX
  - \$\$,\$?,\$!,\$:
  - &:, &?
  - delete &
  - && upvar
  - (expr), {}, [expr]
- “”, {}, [] and tcp
  - token/macro rules
- PathX Operators (*incl reserved*)
  - . operator
    - .\*() invoke
    - .. cascade
  - :: and ! binding operators





# Path-Expressions: VarRefs

- Variable References
- & Operator
  - Stack-Context References
    - &(#)
  - &pathx - deferred binding
  - [expr] => {scalar-key}
  - && Upvar model
- Name Partitioning
  - ...
  - this
  - super
  - @key, key@qualifier
  - {literal-key-closing}
    - escape rules
- Valid Name Patterns





# Namespaces:

## Foundation

- Namespaces
  - `::super`
  - `::system`
    - `::afm`
  - `::shell`
  - `::app`
    - `::script`
  - `::global`
    - modules

## Concepts

- Minting
  - namespace command
  - mint-name concepts
  - minting rules
- Where Procs Live
- Where System information is
- User owned
- Names
  - CamelCase
  - Hyphenated







# Commands: Categories - patterns

- Naming Patterns

- Case Usage

- Uppercase - factory (*new*)
    - Lowercase - variable

- CamelCase - methods

- Hyphenated - functions

- Special commentary

- @names
    - this-... names
    - super

- Locations

- Modules

- ::super proc space
    - ::app, ::lib
    - reserved
      - ::globals - for local composers
      - ::afm, ::system, ::shell
      - ::app, ::script

- Module Naming pattern

- domain - like package model
    - uuids - anon modularization



# Commands: Categories - groupings

- file-, dir-, fs-
- string-
- mint-
- sql-
- time-
- ?put\*
- @\*





# Commands: include, require, fs-find

## Key variables

- `::system::path`
- `::app::path`
- `::shell::path`
- `::shell::ext`
- `::shell::jails`

## Extensions

- `-ncf`
- `-aei`



# End of Slides

# What we are going to see this morning

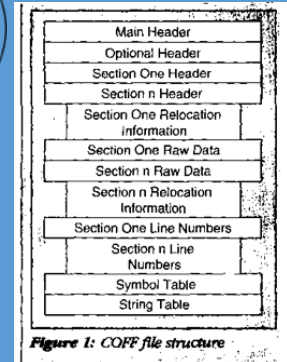
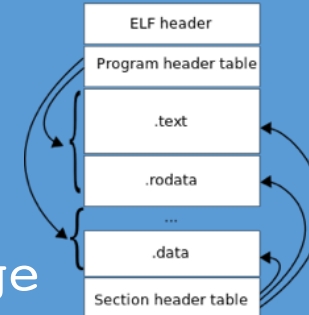


## TSL

Text Scripting Language

## AFM

Design and demos



Aos Engine Family  
25<sup>th</sup> Anniversary

Rich Web Servers

Open Ssl, Certs,  
Json, Markdown,  
HTML, TCP, Sockets

DevOps Toolset

CLI, Ansi, EventLog,  
Services, Pipes,  
Exec, Codecs

Repo VFS CMS

**acl-security**, file-  
system, registry,  
env, time-codec,  
uuids

Integrated SQLite

1<sup>st</sup> class Sql support  
JSON, Sql Procs

Single Binary

Config Free

SymLinks

# TSL Language

## Aos Engine Family

*afm*  
*Year-2*



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# Refresher, demos, discussion

For those I did not meet last year,  
my name is **David Simmons**

- A year has gone by...
  - This morning we are going to see how TSL/AFM has evolved.
- The beginning of this talk will be a refresher
- Then we will go into a series of demos and discussions



# Thoughts to share...



Over the last year, the afm system has been actively serving 10,000+ /engine PBX cloud telephony users

- Single-binary, single db pkg-file
  - coff-box symlink model, single db-file package system (vfs)
  - drop install on any machine.
- Setting up new servers is only a few minute operation
  - fail-over, scaling, and versioned upgrades are mostly automated by simple remote check-in/out.
- Full server and devops set of stabilized features
  - More than is possible to cover in a talk.





# On the subject of Names



- What is the acronym “st”?
  - Site, Smalltalk, Smallsript
- What is the acronym meaning of “AOS®”?
  - Agents Object System, Agile Object System, Actor Object System
- What is the acronym root “af” of “afm” stand for?
  - collates top of the alphabet 😊
  - Aos-Family, Aos File Manager, Aos Fossil Manager
- But in all seriousness:
  - Carefully thought through names and naming conventions are critical to a language design and best practices for code libraries.

# My language implementation timeline



## 1978-1997

- NBS Net/ArpaNet HW w/Basic (6512)
  - Forth, APL, Mix of Shell Languages, many others of the era
- Fortran, Lisp, PostScript, ...
- Message-C, SIAL, Informix SQL's Full Text engine for International Publishing on BRS/Dialog with TeX
- QKS Smalltalk, Prolog, Scheme, ...
  - MacOS AOS 1991/1992-1998
    - Embedded in QuickTime
  - Windows 1994-1998
- Newton, AppleScript, Kaleida/SK8, Taligent



## 1997-2017 (Owner/MSFT Architect)

- Smallscript, S# Language
  - Native engine, .NET Runtime  
DLR 2000 PDC
- VBA, Visual Basic.NET
- JavaScript
- .NET Mobile Runtime and XNA
- PowerShell
- AFM/TSL

20MHz Mac Smalltalk

4GHz 12-core PC

1.5+GHz 4-core Arm



Public Cloud VMs

\$8 Cellular Wristwatch

iOT, Edge, Private Clouds

Mesh Networks, 10GB fiber NAS

# DEMO

# 1997

*Flashback to the good old days*

# History: Smalltalk's failure to be relevant



## 1986-1996 *(gave life to the era of Java)*

- Awesomely productive and rich toolset capable of talking to almost anything
- Immense integrated frameworks
- Pioneered many aspects of modern software development from patterns, agile programming, unit testing
- Disaster for working with text and file-based code management and practices
- Monolithic image system unable to integrate within other systems, execution engine scaling issues
- Compositional Model challenge to schema version, package, and be small and bootstrap from nothing

## 2007-2017 *(Rise of the mobile IoT Device Net)*

- Everything connected, people message, and watch/create content on their schedule
- Compute is cheap \$8/full watch cpu competitive with 2004 PC
- Embedded, real-time, devices proliferate and with it immense scaling challenges
- HTTP, JSON, HTML-UI dominate compute systems
- Text processing and file-based assets dominate compute design with massive stack-based libraries
- devops challenges and complexity single largest impediment to evolution

Back to the present

2017

Why Text matters  
more than ever

# FsPath system: virtual versioned file system

- Let's begin by talking about the **FsPath** system
  - pluggable and defaults to supporting:
    - Disk
      - fully symlink, xattr and stream aware
    - Versioned repo (scm)
      - System core files baked into the afm coff binary as a r/o repo
    - Web based files
  - has a specific path syntax for disambiguating content
    - server-type
      - **file-system** (default, current directory)
        - streams/xattr support
      - **repo vfs**
        - branches, tags, versions support
      - **af web-server** generalized

Fuse  
Dokan  
Registry



include  
require  
fs-find

include command: .tsl; .afts; .md; ...

/~:alias/path/file.ext path aliases are located in ::app::path ^ ::system::path ma

①



File folders  
on disk

/path/file.ext  
N:/path/file.ext  
N:/path/dir:xattr-  
stream.ext

②



Branch folders  
in local repo  
(versioned)

/:branch:repo/file.ext  
.afr;  
.afx;  
.afws



Branch folders  
in r/o coff repo

afm.exe  
afx.exe  
afts.exe



Branch folders  
in https repo  
(versioned)

./.af/site/  
./.af/sites/domain

# End of Slides





# AFM executable

Self-installing single host executable that uses *symbolic-link* file-naming to determine its execution behavior

The executable's **File Name** is used by kernel.tsl code to determine the execution path as it examines the **exec command line**; this allows efficient creation of single shared binary tools using

① symbolic-link naming patterns.  
kernel.tsl

Afx Web Servers

TSL Language 1.2

Rich Web CMS

time-fmt, csv/cst, child-process, certs/ssl, sql-procs, many-codecs, regex, debug-io/events, registry/env



② Fossil-SCM

SQLite

Open Ssl

afts

Intel, ARM, ...

COFF (binary bundled) Executable

\*nix, ms-windows

afm

 afts.exe	4.05 MB Application (SymLink)	Yesterday 9:44 PM -a----	1386, Unsigned, Product Version: 1.35.8.1016, File Version: 1.35.8.1016 (Target: N:\local\bin\afr.exe [afr.exe])
--	-------------------------------	--------------------------	--

 afm.exe	4.05 MB Application	Yesterday 11:01 PM -a----	1386, Unsigned, Product Version: 1.35.8.1016, File Version: 1.35.8.1016
---	---------------------	---------------------------	---

# Variable Path Expressions

*JSON Expressions and TCL quirks mode support*

\$	&	::	identifier	.	(...)
	&&	^	{...}	::	
		.	[...]		

## Examples:

`$![put1 "Hello"]1`

`$!{string "Hello"}†`

`$!(17 + 5 % 3)3`

`$::identifier-expr`

`$^identifier-expr`

`$identifier-expr`

`$identifier.{literal-key}.[expr-key]`

`$a.b[3]`

`$a::b[3]`

`$a.b::<[3]`

`$a{b}[3]["z"]`

`$receiver-path-expr::namespace-expr(?invoke-expr-param?, ...)`

## Cases of Note:

`&: { ... JSON pojo ... }`

**JSON** pojo supporting TSL `eval` `expr` extensions and auto-conversion.

`&: [ ... JSON poja ... ]`

**JSON** poja supporting TSL `eval` `expr` extensions.

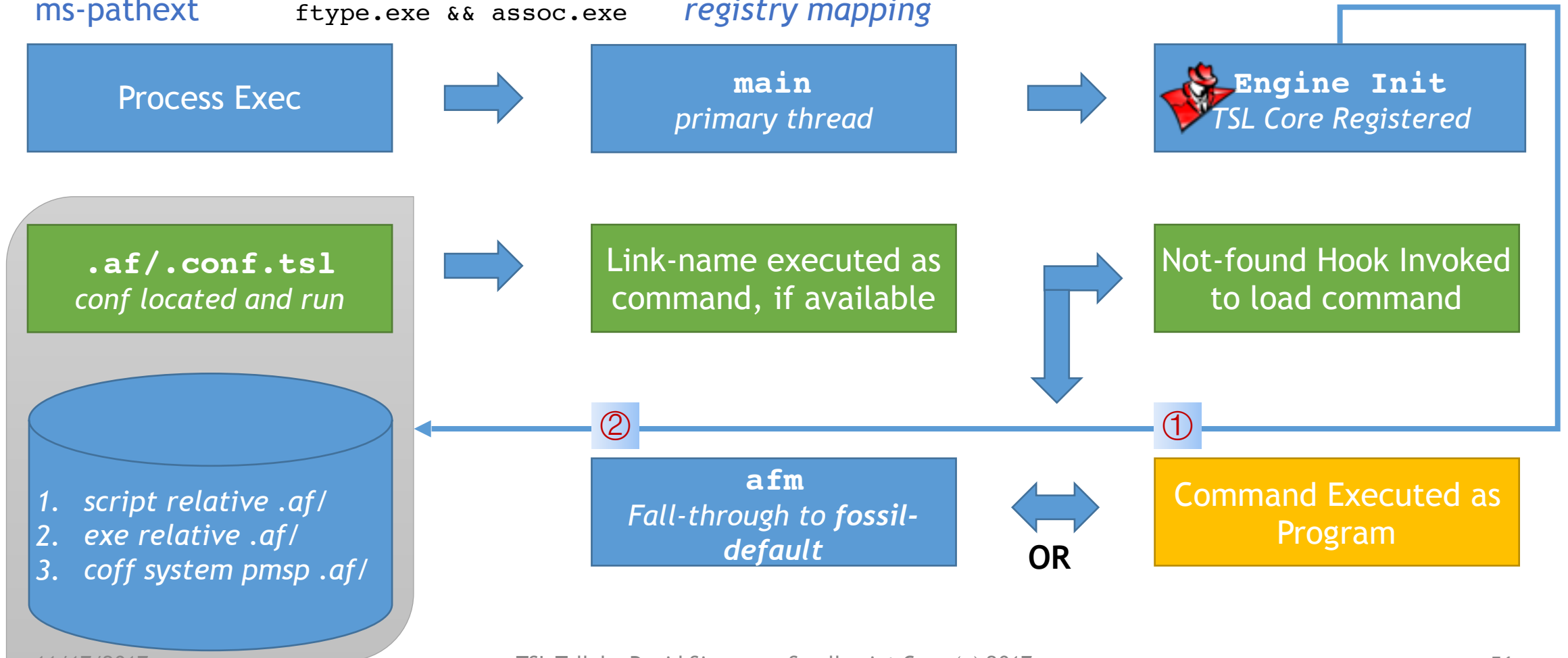
`var identifier-path = &&var-ref-path;` **Binds two variables**, as opposed to assignment.

# Startup sequence: shebang-script binding

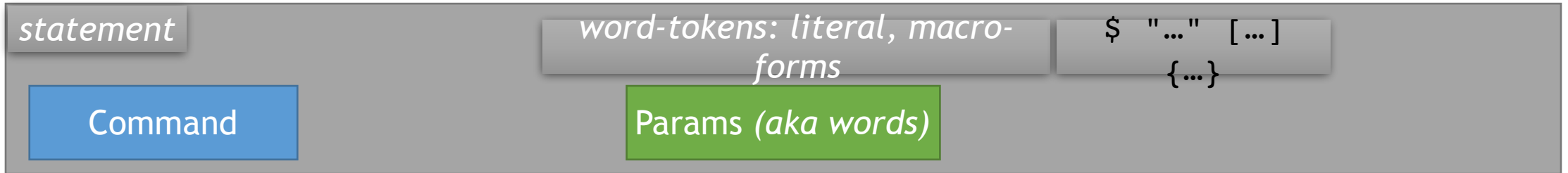
shebang  
ms-pathext

```
#!/local/bin/afts  
ftype.exe && assoc.exe
```

registry mapping



# Command *re-examined as* Message



`cputl $msg;` # A TCL command with macro-

param

`cputl(msg)` # A TSL function with expr-

param

`this.cputl(msg);` # A TSL method with an expr-param

# TSL Language

## Aos Engine Family

*afm*

David Simmons, Smallsript Corp

Tcl/Tk 2016 Conference



TSL Language  
AFM  
AOS Engine Family

What we are going to briefly tour this afternoon..



Aos Engine Family

TSL

Text Scripting Language

AFM

Its COFF binary executable host

# DEMO

afts

*Command Line Script*

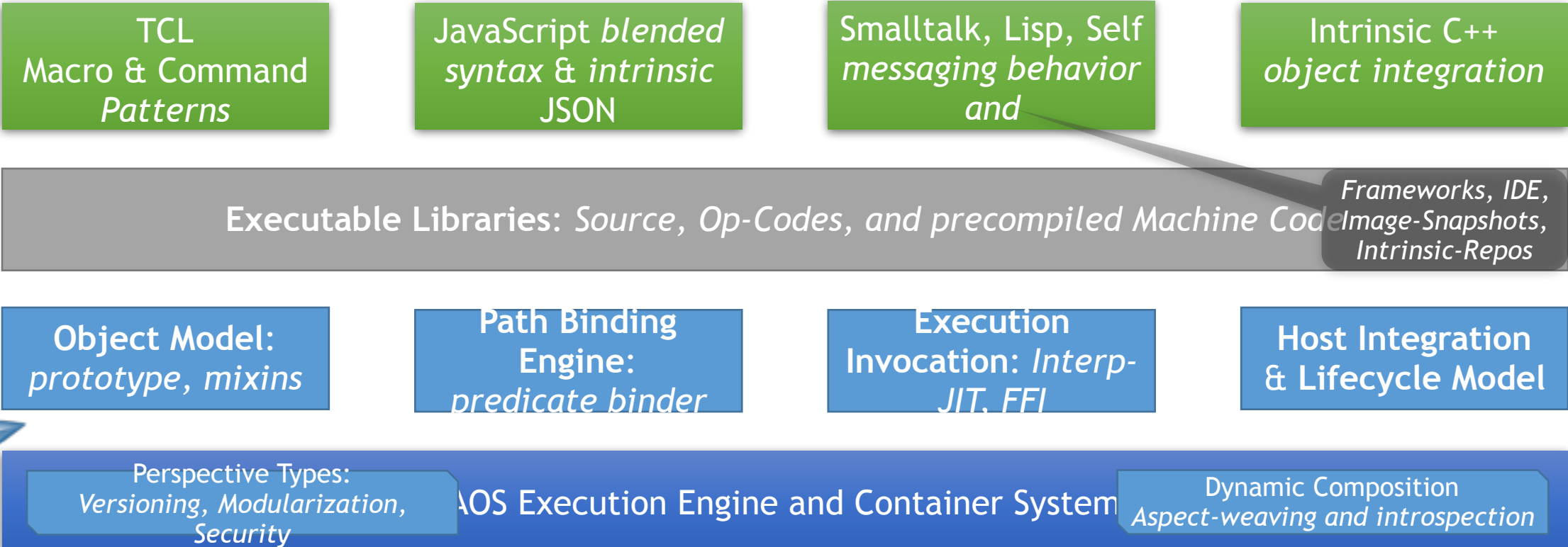
# TSL

DSL:  
Domain Specific  
Language

As a language TSL is founded on the **macro and command** patterns used in TCL

As C++ can be described in relation to C,  
TSL can be described in relation to TCL

It would be incorrect to describe TSL as a dialect of TCL







# AFM executable

*Self-installing single host executable that uses **symbolic-link** file-naming to determine its execution behavior*

The executable's **File Name** is used by **afconfig** code to determine the **execution path** as it examines the **exec command line**; this allows efficient creation of single shared binary tools using **symbolic-link naming patterns**.

①

afconfig.tsl

afconfig.tsl

TSL Language

*C/C++ implementation*

AOS Execution Engine  
System and Libraries

aflib

Files and Directories  
BuiltIn FileSystem

Intrinsic Resources

②

Fossil-SCM

SQLite

.afr  
Repo db(s)

C/C++ Libraries and Services

afts

Intel, ARM, ...

COFF (binary bundled) Executable \*nix, ms-windows

afm



afts.exe

4.05 MB Application (SymLink)

Yesterday 9:44 PM

-a----

1386, Unsigned, Product Version: 1.35.8.1016, File Version: 1.35.8.1016 (Target: N:\local\bin\afr.exe [afr.exe])



afm.exe

4.05 MB Application

Yesterday 11:01 PM

-a----

1386, Unsigned, Product Version: 1.35.8.1016, File Version: 1.35.8.1016

11/17/2017

# Brief Intro, then on to demos and tour

## Hello, my name is **David Simmons**

- For 25 years I've had a particular specialization in high-performance hybrid dynamic-static language runtime systems.
- By education, I am an Electrical Engineer and Astrophysist specialized in VLSI design. However, most of my career has been as a Software Engineer and Architect
  - Working on Operating Systems, Hardware Devices, Real Time Systems and Programming Languages and their Execution Machinery and Infrastructure
    - I began my career some 40 years ago, in the summer of 1976 at The National Bureau of Standards which is known today as NIST (The National Institute of Science and Technology) working on Fortran Runtime Real Time Libraries, Perkin Elmer Operating System Development, and ArpaNet NBS Net Packet Switch Hardware and Analyzers.
- Employed working with *or* for:
  - NBS/NIST, U.S. Congress, Air Force, Faculty at UofMd NSF Systems Research Center, Tokyo Gas, Apple, Suse Linux, Microsoft and worked for or owned a number of small to mid-size companies of up to 250 employees.
- Worked on, collaborated on or was lead architect on the following language systems:
  - Apple's Kaleida, Apple's AppleScript, Apple's Quicktime-Track-Scripting, Script on Newtons
  - Basic, Forth, Message-C, SIAL (1990 ODBC equivalent with full-text search engine), Smalltalk and Prolog, S#
  - Microsoft Visual Basic, Javascript/JScript, .NET Runtime (desktop, mobile), XNA, Powershell

# Startup sequence

Script binding:

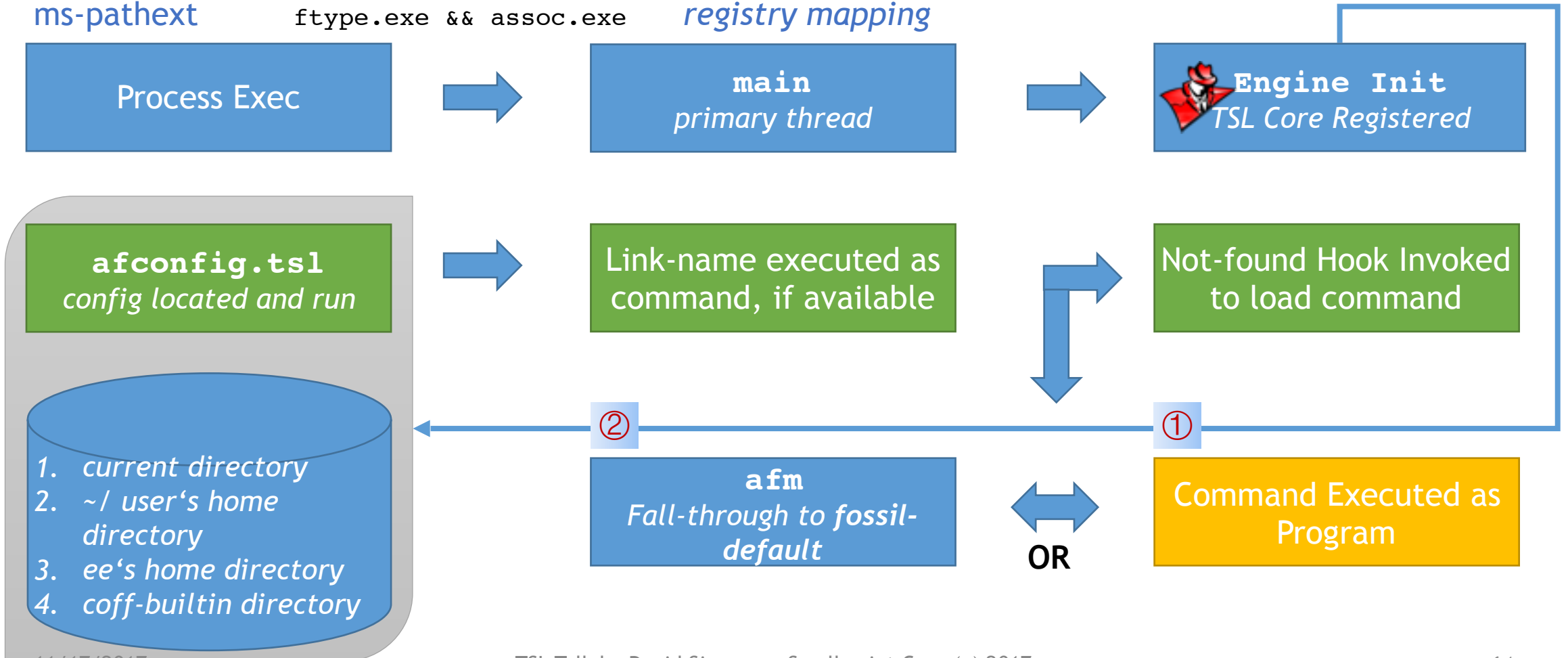
shebang

```
#!/local/bin/afts
```

ms-pathext

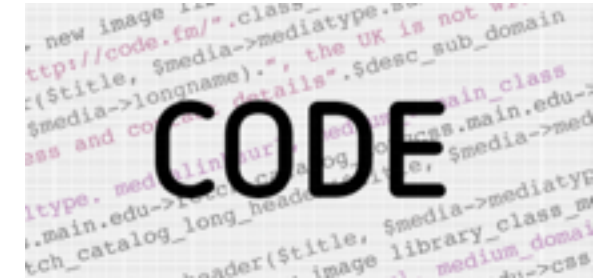
```
ftype.exe && assoc.exe
```

registry mapping



# Language

*Statements, Expressions and other Concepts*



## TCL

- Statement
  - Composed of Words
    - First Word is **Command**
    - Rest is *Command* Macro Params
- Expressions
- Things
  - Scalars
  - Key-Value Containers

## TSL

- Statement
  - Composed of First Word and Rest
  - First Word is **Message**
    - Command, Function or Method
  - Rest is Message DSL Params
    - Literal, Macro, Eval
- Things
  - Scalars
  - Mixin Prototype Dynamic Objects

# Operators and Keywords

## Syntax, Semantics and DSL patterns

<u>Operator</u>	<u>Language</u>	<u>Type</u>	<u>Patterns</u>
{...}	tcl	<i>Literal</i>	text patterns.
<u>"..."</u> <u>'...'</u> <u>`...`</u>	tcl+	<i>Macro</i> for "[...]".	prefix-names. \$(...), \$[...], \${...} forms. (...) invocation. <b>Quirks</b>
[...]	tcl <sup>†</sup>	<i>Command</i> patterns.	<b>proc</b> , <b>func</b> , <b>method</b> patterns. Unary and binary symbol method
(...)	tsl	<i>Expr</i> (eval)	implicit <b>eval</b> pattern.
-- \$	tcl+	MX <i>path</i> Operator tokens.	macro-expand operator for variables and other
<u>&amp;</u>	tsl	Ref <i>path</i> Operator expressions.	reference operator for variables and path
-- \	tcl+	Escape Operator	enables UTF8, ascii and inline-operator escapes.
;	tcl <sup>†</sup>	<u>End-of-statement</u>	<b>TCL quirks mode for newline and curly-brace EOS.</b>
<u>.</u>	tsl	End-of-expression	Expr <b>eval</b> param delimiter.
-- # <u>/ * * / / /</u>	tcl+ <sup>†</sup>	Comments	JavaScript/C++ compatible comments. <b>Quirks for</b> <b>TCL #.</b>

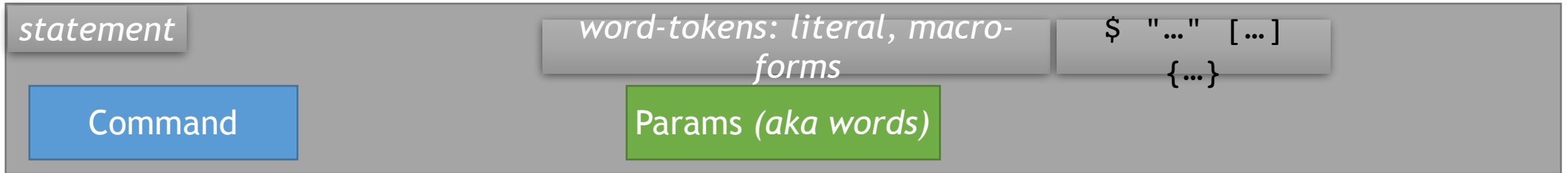
### Keywords

super *this*<sup>†</sup>

### Description

inheritance operator and contextual variable for accessing inheritance

# Command *re-examined as* Message



`putl $msg;` # A TCL command with macro-param

`putl(msg)` # A TSL function with expr-

`param`

`stream.putl(msg);` # A TSL method with an expr-param

`stream.putl() $msg;` # A TSL method with a macro-param

# Variables *re-examined*

## Declaration

```
set varName valueParamWord;           # TCL assignment form  
set varName;                          # TCL get command  
  
var varRef = eval-expr;               # TSL assignment form  
var varRef;                           # TSL decl command form
```

Variable Reference is a **path**

**Path roots are:**

Global, or in Stack Frame Context down-level of global-root-frame.

# Variable Path Expressions

*JSON Expressions and TCL quirks mode support*

\$	&	::	identifier.	(...)
	&&	^	{...}	::
		.	[...]	

## Examples:

<code>\$(putl "Hello")<sub>1</sub></code>	<code>#{putl "Hello"}<sup>†</sup></code>	<code>\$(17 + 5 % 3)<sub>3</sub></code>		
<code>::\$identifier-expr</code>	<code>^identifier-expr</code>	<code>identifier-expr</code>		
<code>identifier.{literal-key}.[expr-key]</code>	<code>\$a.b[3]</code>	<code>\$a::b[3]</code>	<code>\$a.b::[3]</code>	<code>\$a{b}[3]["z"]</code>
<code>\$receiver-path-expr::namespace-expr(?invoke-expr-param?, ...)</code>				

## Cases of Note:

`&{ ... JSON pojo ... }`

**JSON** pojo supporting TSL `eval` `expr` extensions and auto-conversion.

`&[ ... JSON poja ... ]`

**JSON** poja supporting TSL `eval` `expr` extensions.

`var identifier-path = &&var-ref path;` **Binds two variables,** as opposed to assignment.



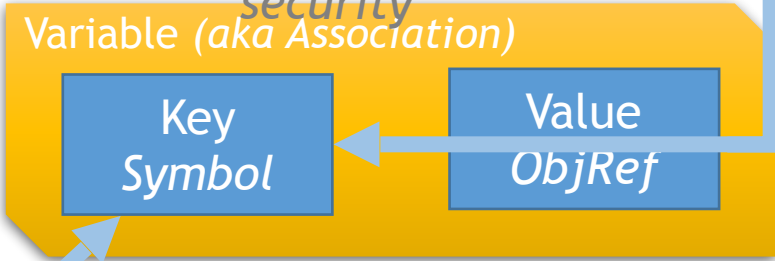
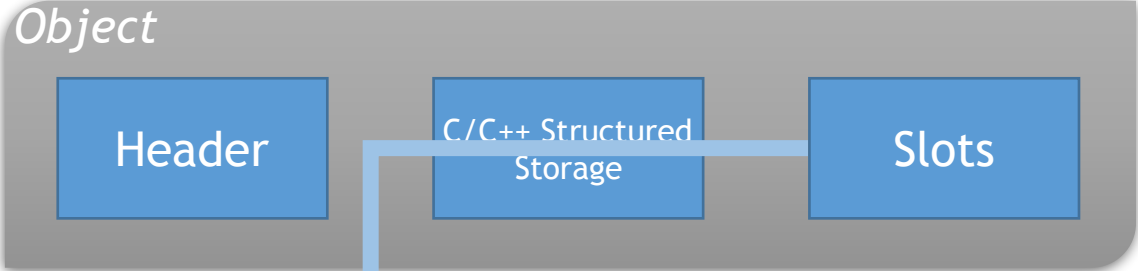
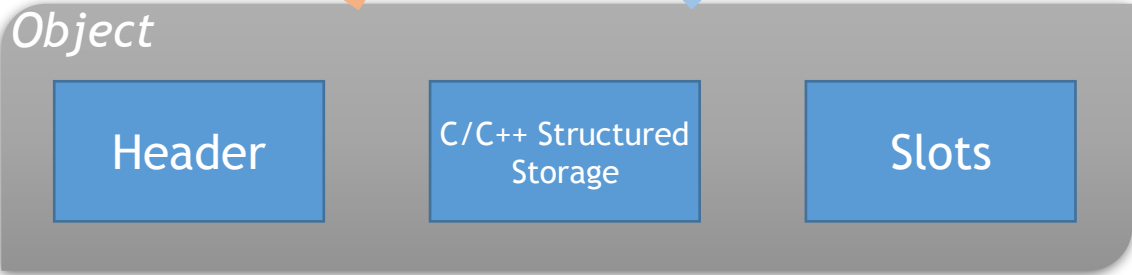
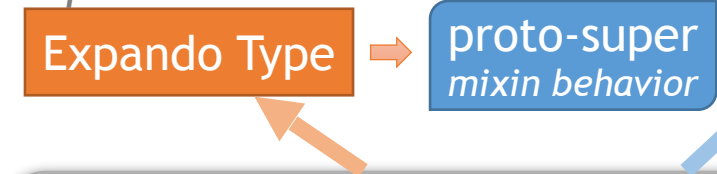
# DEMO

var sharing  
*Script Example*

# Object Model

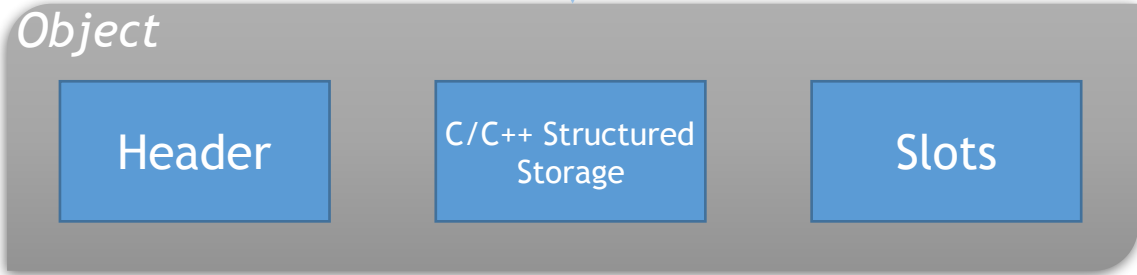
Logically, objects reference other objects using **key-value** associations which can be shared. An association can also be called a **variable**.

In practice, the internals are more highly optimized and only used associations as an object proxy indirection when sharing requires it.



TSL variables and commands play a key role in how perspective types are used for versioning and dynamic security

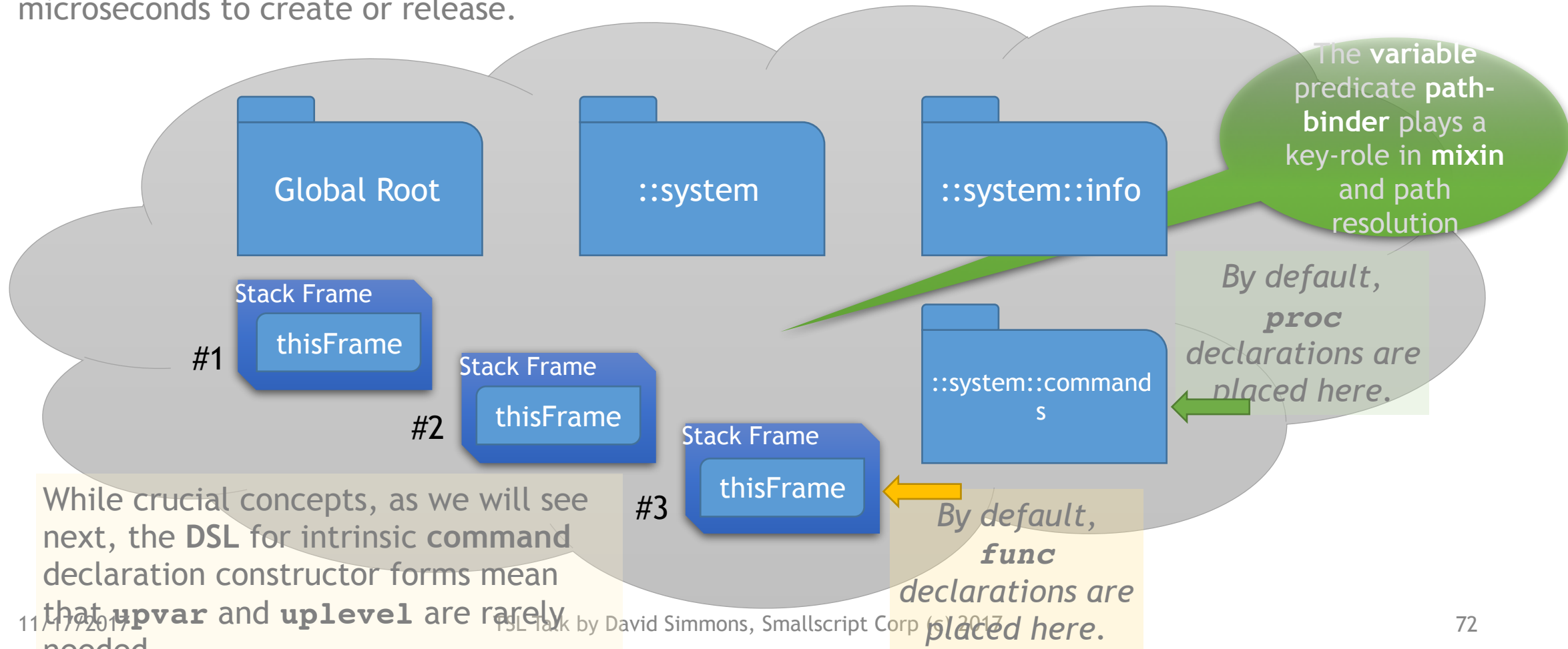
ObjRef's are tagged pointers. **Certain scalar values**, like IntPs objects, actually have their value encoded directly in the pointer.



# Object Space

One per engine created within a process.

There can be an unlimited number of engines within a process. Each engine takes microseconds to create or release.



# JSON

*Given a uniform internal object model, all objects can be converted to or from JSON via serialization.*

*The original technology name for this in AOS 1992 was PIPOs. Platform Independent Portable Objects, which contained TOCs, DBs, versioning, schema-migration features and supported cross-machine migration of threads and UX components with automatic re-wiring.*

*When TSL networking protocols for HTTP/HTTPS with JSON are combined with SQL TRIGGERS in SQLite using JSON1, powerful robust systems can be easily built.*

Object

```
var j = &{  
  "id": 1,  
  "name": "A green door",  
  "price": 12.50,  
  "tags": ["home", "green"]  
}  
  
json-out(j);
```

```
{  
  "id": 1,  
  "name": "A green door",  
  "price": 12.50,  
  "tags": [  
    "home",  
    "green"  
  ]  
}
```

Object

```
var zJson = {  
  "id": 1,  
  "name": "A green door",  
  "price": 12.50,  
  "tags": ["home", "green"]  
}  
  
json-out(json-in(zJson));
```

# Commands are objects

```
1 // Discrete thisFrame context
2 proc myCmd1(param, ...) { }
3 // ^ Implicit uplevel thisFrame context
4 proc^ myCmd2(param, ...) { }
5 // lambda
6 var lambda = func (...) { }
7 // Declaring a subtype
8 func localCommand(...) &{
9     // super-type [commands are objects - they have supers too],
10    super: lambda,
11    // inherited instance methods
12    prototype: {
13        foo: func () { },
14    },
15    // @factory initializer
16    @body: {
17        putl "Hello";
18    }}
19 // Creating an instance
20 var inst = new localCommand();
```

## Scripts are *lambda commands*

- Modules are *commands* with additional metadata.
- Source has *provenance*, which plays a role in perspective-type binding of *versions* and access *security*.
- Since *objects* are *pathable* and *commands* are global or contextual *objects*, commands are commonly used as namespaces.

# QUESTIONS

*More demos  
offline and BOF*